Lecture Notes 3 Econ B2000, MA Econometrics Kevin R Foster, CCNY Fall 2012

Estimating Parameters

Learning Outcomes (from CFA exam Study Session 3, Quantitative Methods)

Students will be able to:

define the standard normal distribution, explain how to standardize a random variable, and calculate and interpret
probabilities using the standard normal distribution;

The sample average has a normal distribution. This is hugely important for two reasons: one, it allows us to estimate a parameter, and two, because it allows us to start to get a handle on the world and how we might be fooled.

Estimating a parameter

The basic idea is that if we take the average of some sample of data, this average should be a good estimate of the true mean. For many beginning students this idea is so basic and obvious that you never think about when it is a reasonable assumption and when it might not be. For example, one of the causes of the Financial Crisis was that many of the 'quants' (the quantitative modelers) used overly-optimistic models that didn't seriously take account of the fact that financial prices can change dramatically. Most financial returns are not normally distributed! But we'll get more into that later; for now just remember this assumption. Later we'll talk about things like bias and consistency.

Variation around central mean

Knowing that the sample average has a normal distribution also helps us specify the variation involved in the estimation. We often want to look at the difference between two sample averages, since this allows us to tell if there is a useful categorization to be made: are there really two separate groups? Or do they just happen to look different?

How can we try to guard against seeing relationships where, in fact, none actually exist?

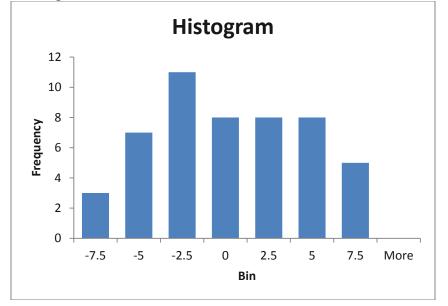
To answer this question we must think like statisticians. To "think like a statistician" is to do mental handstands; it often seems like looking at the world upside-down. But as you get used to it, you'll discover how valuable it is. (There is another related question: "What if there really is a relationship but we don't find evidence in the sample?" We'll get to that.)

The first step in "thinking like a statistician" is to ask, What if there were actually no relationship; zero difference? What would we see?

Consider two random variables, X and Y; we want to see if there is a difference in mean between them. We know that the sample averages are distributed normally so both \overline{X} and \overline{Y} are distributed normally. We know additionally that linear functions of normal distributions are normal as well, so $(\overline{X} - \overline{Y})$ is distributed normally. If there were no difference in the means of the two variables then $(\overline{X} - \overline{Y})$ would have a true mean of zero; $\mu_{\overline{X}-\overline{Y}} = 0$. But we are not likely to ever see a sample mean of exactly zero! Sometimes we will probably see a positive number, sometimes a negative. How big of a difference would convince us? A big difference would be evidence in favor of different means; a small difference would be evidence against. But, in the phrase of Dierdre McCloskey, "How big is big?"

Let's do an example. X and Y are both distributed normally but with a moderately error relative to their mean (a modest signal-to-noise ratio), so X~N(10,3) and Y~N(12,3), with 50 observations.

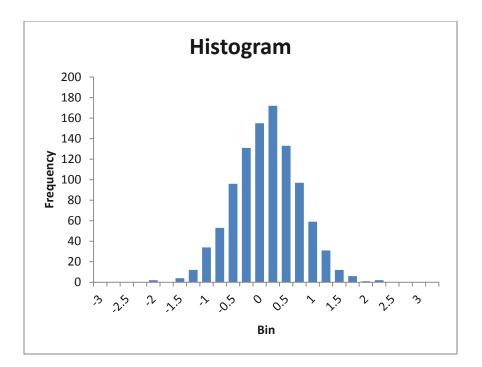
In our sample the difference is 0.95; $(\overline{X} - \overline{Y})$ =-0.95.



A histogram of these differences shows:

Now we consider a rather strange thing: suppose that there were actually zero difference – what might we see? On the Excel sheet "*normal_differences*" (nothin' fancy) we look at 1000 repetitions of a sample of 50 observations of X and Y.

A histogram of 1000 possible samples in the case where there was no difference shows this:



So a difference of -0.95 is smaller than all but 62 of the 1000 random tries. We can say that, if there were actually no difference between X and Y, we would get something from the range of values above. Since we actually estimated -0.95, which is smaller than 62 of 1000, we could say that "there is just a 6.2% chance that X and Y could really have no difference but we'd see such a small value."

Law of Large Numbers

Probability and Statistics have many complications with twists and turns, but it all comes down to just a couple of simple ideas. These simple ideas are not necessarily intuitive – they're not the sort of things that might, at first, seem obvious. But as you get used to them, they'll become your friend.

With computers we can take much of the complicated formulas and derivations and just do simple experiments. Of course an experiment cannot replace a formal proof, but for the purposes of this course you don't need to worry about a formal proof.

One basic idea of statistics is the "Law of Large Numbers" (LLN). The LLN tells us that certain statistics (like the average) will very quickly get very close to the true value, as the size of the random sample increases. This means that if I want to know, say, the fraction of people who are right-handed or left-handed, or the fraction of people who will vote for Politician X versus Y, I don't need to talk with every person in the population.

This is strenuously counter-intuitive. You often hear people complain, "How can the pollsters claim to know so much about voting? They never talked to me!" But they don't have to talk to everyone; they don't even have to talk with very many people. The average of a random

sample will "converge" to the true value in the population, as long as a few simple assumptions are satisfied.

Instead of a proof, how about an example? Open an Excel spreadsheet (or OpenOffice Calc, if you're an open-source kid). We are going to simulate the number of people who prefer politician X to Y.

We can do this because Excel has a simple function, RAND(), which picks a random number between 0 and 1. So in the first cell,A1, I type "=RAND()". I'm going to pick a fraction, 45% -meaning that I will assume that politician X is supported by 45% of the population; in Excel this means that I will write, in cell B1, " =IF(A1<0.45,1,0)". [Excel has some of the most ponderous inelegant programming on the planet; this "IF" statement first gives the condition, "A1 < 0.45", that is to be determined to be either true or false, then after the comma "1" tells it to show the value 1 if true, then after the comma the "0" tells it to show the value 0 if false.]

Assume that there are 1000 people in the population, so copy and paste the contents of cells A1 and B1 down to all of the cells A2 through A1000 and B2 through B1000. Now this gives us 1000 people, who are randomly assigned to prefer either politician X or Y. In B1001 you can enter the formula "=SUM(B1:B1000)" which will find out how many people (of 1000) who would vote for Politician X. Go back to cell C1 and enter the formula "=B1001/1000" – this tells you the fraction of people who are actually backing X (not quite equal to the percentage that you set at the beginning, but close).

Next suppose that we did a survey and randomly selected just 30 people for our poll. We know that we won't get the exact right answer, but we want to know "How inaccurate is our answer likely to be?" We can figure that out; again with some formulas or with some computing power.

For my example (shown in the spreadsheet, *samples_for_polls.xls*) I first randomly select one of the people in the population with the formula, in cell A₃, =ROUND (1+RAND()*999,0). This takes a random number between 0 and 1 (RAND()), multiplies it by 999 so that I will have a random number between 0 and 999, then adds 1 to get a random number between 1 and 1000. Then it rounds it off to be an integer (that's the =ROUND(, 0) part).

Next in B₃ I write the formula, =INDIRECT (CONCATENATE ("population!B", A3)). The inner part, CONCATENATE ("population!B", A3), takes the random number that we generated in column A and makes it into a cell reference. So if the random number is 524 then this makes a cell address, population!B524. Then the =INDIRECT (population!B524) tells Excel to operate on it as if it were a cell address and return the value in B524 or the worksheet that I labeled "population".

On the worksheet I then copied these formulas down from A₂ to B₃₂ to get a poll of the views of 30 randomly-selected people. Then cell B₁ gets the formula, =SUM (B3:B32)/30. This tells me what fraction of the poll support the candidate, if the true population has 45%

support. I copied these columns five times to create 5 separate polls. When I ran it (the answers will be different for you), I got 4 polls showing less than 50% support (in a vote, that's the relevant margin) and 1 showing more than 50% support, with a rather wide range of values from 26% to 50%. (If you hit "F9" you will get a re-calculation, which takes a new bunch of random numbers.)

Clearly just 30 people is not a great poll; a larger poll would be more accurate. (Larger polls are also more expensive so polling organizations need to strategize to figure out where the marginal cost of another person in the poll equals the marginal benefit.)

In the problem set, you will be asked to do some similar calculations. If you have some basic computer programming background then you can use a more sophisticated program to do it (to create histograms and other visuals, perhaps). Excel is a donkey - it does the task but slowly and inelegantly.

So we can formulate many different sorts of questions once we have this figured out.

First the question of polls: if we poll 500 people to figure out if they approve or disapprove of the President, what will be the standard error?

With some math (🥄) we can figure out a formula for the standard error of the sample average. It is just the standard deviation of the sample divided by the square root of the sample size. So the sample average is distributed normally with mean of μ and standard error

of
$$se = \frac{s}{\sqrt{N}}$$
. This is sometimes written compactly as $\overline{X} \sim N\left(\mu, \frac{s}{\sqrt{N}}\right)$.

Sometimes this causes confusion because in calculating the standard error, s, we divided by

the square root of (N-1), since $s = \sqrt{\frac{\sum_{i=1}^{N} (X_i - \overline{X})^2}{N-1}}$, so it seems you're dividing twice. But this is

correct: the first division gets us an estimate of the sample's standard deviation; the second division by the square root of N gets us the estimate of the sample average's standard error.

The standardized test statistic (sometimes called Z-score since Z will have a standard normal distribution) is the mean divided by its standard error, $\frac{\overline{X}}{se} = \frac{\overline{X}}{\sqrt{N}} = \sqrt{N} \frac{\overline{X}}{s}$. This shows

clearly that a larger sample size (bigger N) amplifies differences of \overline{X} from zero (the usual null hypothesis). A small difference, with only a few observations, could be just chance; a small difference, sustained over many observations, is less likely to be just chance.

One of the first things to note about this formula is that, as N rises (as the sample gets larger) the standard error gets smaller - the estimator gets more precise. So if N could rise towards infinity then the sample average would converge to the true mean; we write this as $\overline{X} \xrightarrow{n} \mu$ where the \xrightarrow{p} means "converges in probability as N goes toward infinity".

So the sample average is **unbiased**. This simply means that it gets closer and closer to the true value as we get more observations. Generally "unbiased" is a good thing, although later we'll discuss tradeoffs between bias and variance.

Return to the binomial distribution, and its normal approximation. We know that std error has its maximum when $p = \frac{1}{2}$, so if we put in p = 0.5 then the standard error of a poll is, at worst,

 $\frac{1}{2\sqrt{n}}$, so more observations give a better approximation. See Excel sheet *poll_examples*. We'll

return to this once we learn a bit more about the standard error of means.

A bit of Math:

We want to use our basic knowledge of linear combinations of normally-distributed variables to show that, if a random variable, X, comes from a normal distribution then its average will have a normal distribution with the same mean and the standard deviation of the sample divided by the square root of the sample size,

$$\overline{X} \sim N\left(\mu, \frac{s}{\sqrt{N}}\right).$$

The formula for the average is $\overline{X} = \frac{1}{n} \sum_{i=1}^{n} X_i$. Consider first a case where there are just 2 observations. This case looks very similar to our rule about, if W = CX + DY, then $W \sim N\left(C\mu_X + D\mu_Y, \sqrt{C^2\sigma_X^2 + D^2\sigma_Y^2 + 2CD\sigma_{XY}}\right)$. With N=2, this is $\overline{X} = \frac{1}{2}X_1 + \frac{1}{2}X_2$, which has mean $\frac{1}{2}\mu_{X1} + \frac{1}{2}\mu_{X2}$, and since each X observation comes from the same distribution then $\mu_{_{X1}} = \mu_{_{X2}}$ so the mean is $\mu_{_X}$ (it's unbiased). You can work it out when there are nobservations.

Now the standard error of the mean is

$$\sqrt{\left(\frac{1}{2}\right)^2}\sigma_{x_1}^2 + \left(\frac{1}{2}\right)^2\sigma_{x_2}^2 + 2\left(\frac{1}{2}\right)\left(\frac{1}{2}\right)\sigma_{x_Y} = \sqrt{\frac{1}{4}\sigma_{x_1}^2 + \frac{1}{4}\sigma_{x_2}^2} = \frac{1}{2}\sqrt{\sigma_{x_1}^2 + \sigma_{x_2}^2}$$
. The covariance is

zero because we assume that we're making a random sample. Again since they come from

the same distribution, $\sigma_{_{X1}}$ = $\sigma_{_{X2}}$, the standard error is

$$\frac{1}{2}\sqrt{\sigma_x^2 + \sigma_x^2} = \frac{1}{2}\sqrt{2\sigma_x^2} = \frac{\sqrt{2}}{2}\sqrt{\sigma_x^2} = \frac{\sqrt{2}}{2}\sigma_x = \frac{1}{\sqrt{2}}\sigma_x.$$

With n observations, the mean works out the same and the standard error of the average is

$$\sqrt{\left(\frac{1}{n}\right)^2}\sum_{i=1}^n \sigma_x^2 = \sqrt{\frac{1}{n^2}\sum_{i=1}^n \sigma_x^2} = \sqrt{\frac{n}{n^2}\sigma_x^2} = \frac{\sigma_x}{\sqrt{n}}.$$

Hypothesis Testing

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Learning Outcomes (from CFA exam Study Session 3, Quantitative Methods)

Students will be able to:

- construct and interpret a confidence interval for a normally distributed random variable, and determine the
 probability that a normally distributed random variable lies inside a given confidence interval;
- define the standard normal distribution, explain how to standardize a random variable, and calculate and interpret
 probabilities using the standard normal distribution;
- explain the construction of confidence intervals;
- define a hypothesis, describe the steps of hypothesis testing, interpret and discuss the choice of the null hypothesis and alternative hypothesis, and distinguish between one-tailed and two-tailed tests of hypotheses;
- define and interpret a test statistic, a Type I and a Type II error, and a significance level, and explain how significance levels are used in hypothesis testing;

Hypothesis Testing

One of the principal tasks facing the statistician is to perform hypothesis tests. These are a formalization of the most basic questions that people ask and analyze every day – just contorted into odd shapes. But as long as you remember the basic common sense underneath them, you can look up the precise details of the formalization that lays on top.

The basic question is "How likely is it, that I'm being fooled?" Once we accept that the world is random (rather than a manifestation of some god's will), we must decide how to make our decisions, knowing that we cannot guarantee that we will always be right. There is some risk that the world will seem to be one way, when actually it is not. The stars are strewn randomly across the sky but some bright ones seem to line up into patterns. So too any data might sometimes line up into patterns.

A formal hypothesis sets a mathematical condition that I want to test. Often this condition takes the form of some parameter being zero for no relationship or no difference.

Statisticians tend to stand on their heads and ask: What if there were actually **no** relationship? (Usually they ask questions of the form, "suppose the conventional wisdom were true?") This statement, about "no relationship," is called the **Null Hypothesis**, sometimes abbreviated as H_{o} . The Null Hypothesis is tested against an **Alternative Hypothesis**, H_A .

Before we even begin looking at the data we can set down some rules for this test. We know that there is some probability that nature will fool me, that it will seem as though there is a relationship when actually there is none. The statistical test will create a model of a world where there is actually no relationship and then ask how likely it is that we could see what we actually see, "How likely is it, that I'm being fooled?"

The "likelihood that I'm being fooled" is the p-value.

For a scientific experiment we typically first choose the level of certainty that we desire. This is called the significance level. This answers, "How low does the p-value have to be, for me to accept the formal hypothesis?" To be fair, it is important that we set this value first because otherwise we might be biased in favor of an outcome that we want to see. By convention, economists typically use 10%, 5%, and 1%; 5% is the most common.

A five percent level of a test is conservative, it means that we want to see so much evidence that there is only a 5% chance that we could be fooled into thinking that there's something there, when nothing is actually there. Five percent is not perfect, though – it still means that of every 20 tests where I decide that there is a relationship there, it is likely that I'm being fooled in one of those – I'm seeing a relationship where there's nothing there.

To help ourselves to remember that we can never be truly certain of our judgment of a test, we have a peculiar language that we use for hypothesis testing. If the "likelihood that I'm being fooled" is less than 5% then we say that the data allow us to *reject* the null hypothesis. If the "likelihood that I'm being fooled" is more than 5% then the data *do not reject* the null hypothesis.

Note the formalism: we never "accept" the null hypothesis. Why not? Suppose I were doing something like measuring a piece of machinery, which is supposed to be a centimeter long. The null hypothesis is that it is not defective and so is one centimeter in length. If I measure with a ruler I might not find any difference to the eye. So I cannot reject the hypothesis that it is one centimeter. But if I looked with a microscope I might find that it is not quite one centimeter! The fact that, with my eye, I don't see any difference, does not imply that a better measurement could not find any difference. So I cannot say that it is truly exactly one centimeter; only that I can't tell that it isn't.

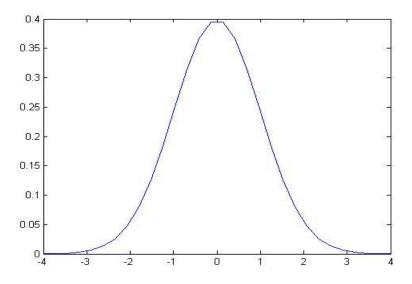
So too with statistics. If I'm looking to see if some portfolio strategy produces higher returns, then with one month of data I might not see any difference. So I would not reject the null hypothesis (that the new strategy is no improvement). But it is possible that the new strategy, if carried out for 100 months or 1000 months or more might show some tiny difference.

Not rejecting the null is saying that I'm not sure that I'm not being fooled. (Read that sentence again; it's not immediately clear but it's trying to make a subtle and important point.)

To summarize, Hypothesis Testing asks, "What is the chance that I would see the value that I've actually got, if there truly were no relationship?" If this p-value is lower than 5% then I reject the null hypothesis of "no relationship." If the p-value is greater than 5% then I do not reject the null hypothesis of "no relationship."

The rest is mechanics.

The null hypothesis would tell that a parameter has some particular value, say zero: $H_0: \mu = 0$; the alternative hypothesis is $H_A: \mu \neq 0$. Under the null hypothesis the parameter has some distribution (often normal), so $H_0: \mu \sim N(0, \sigma_{std \, err})$. Generally we have an estimate for $\sigma_{std \, err}$, which is *se* (for small samples this inserts additional uncertainty). So I know that, under the null hypothesis, $\frac{\mu}{se}$ has a standard normal distribution (mean of zero and standard deviation of one). I know exactly what this distribution looks like, it's the usual bell-shaped curve:



So from this I can calculate, "What is the chance that I would see the value that I've actually got, if there truly were no relationship?," by asking what is the area under the curve that is farther away from zero than the value that the data give. (I still don't know what value the data will give! I can do all of this calculation beforehand.)

Any particular estimate of μ is generally going to be \overline{X} . So the test statistic is formed with $\frac{\overline{X}}{se}$.

Looking at the standard normal pdf, a value of the test statistic of 1.5 would not meet the 5% criterion (go back and calculate areas under the curve). A value of 2 would meet the 5% criterion, allowing us to reject the null hypothesis. For a 5% significance level, the standard normal **critical value** is 1.96: if the test statistic is larger than 1.96 (in absolute value) then its p-value is less than 5%, and vice versa. (You can find critical values by looking them up in a table or using the computer.)

Sidebar: Sometimes you see people do a one-sided test, which is within the letter of the law but not necessarily the spirit of the law (particularly in regression formats). It allows for less restrictive testing, as long as we believe that we know that there is only one possible direction of deviation (so, for example, if the sample could be larger than zero but never smaller). But in this case maybe the normal distribution is inapplicable.

The test statistic can be transformed into measurements of μ or into a confidence interval.

If I know that I will reject the null hypothesis of $\mu = 0$ at a 5% level if the test statistic, $\frac{\overline{X}}{se}$, is

greater than 1.96 (in absolute value), then I can change around this statement to be about \overline{X} . This says that if the estimated value of \overline{X} is less than 1.96 standard errors from zero, we cannot reject the null hypothesis. So cannot reject if:

$$\frac{|X|}{se} < 1.96$$
$$|\overline{X}| < 1.96se$$
$$-1.96se < \overline{X} < 1.96se.$$

This range, (-1.96se, 1.96se), is directly comparable to \overline{X} . If I divide \overline{X} by its standard error then this ratio has a normal distribution with mean zero and standard deviation of one. If I don't divide then \overline{X} has a normal distribution with mean zero and standard deviation, se.

If the null hypothesis is not zero but some other number, μ_{null} , then under the null hypothesis the estimator would have a normal distribution with mean of μ_{null} and standard error, *se*. To transform this to a standard normal would mean subtracting the mean and dividing by *se*, so cannot reject if $\frac{|\bar{X} - \mu_{null}|}{se} < 1.96$, i.e. cannot reject if \bar{X} is within the range,

 $(\mu_{null} - 1.96se, \mu_{null} + 1.96se).$

Confidence Intervals

We can use the same critical values to construct a confidence interval for the estimator, usually expressed in the form $\overline{X} \pm 1.96se$. This shows that, for a given sample size (therefore *se*, which depends on the sample size) that there is a 95% likelihood that the interval formed around a given estimator contains the true value.

This relates to hypothesis testing because if the confidence interval includes the null hypothesis then we cannot reject the null; if the null hypothesis value is outside of the confidence interval then we can reject the null.

Find p-values

We can also find p-values associated with a particular null hypothesis by turning around the process outlined above. If the null hypothesis is zero, then with a 5% significance level we reject the null if $\frac{\overline{X}}{se}$ is greater than 1.96 in absolute value. What if the ratio $\frac{\overline{X}}{se}$ were 2 – what is the smallest significance level that would still reject? (Check your understanding: is it more or less than 5%?)

We can compute the ratio $\frac{\overline{X}}{se}$ and then convert this number to a p-value, which is the smallest significance level that would still reject the null hypothesis (and if the null is rejected at a low level then it would automatically be rejected at any higher levels).

Type I and Type II Errors

Whenever we use statistics we must accept that there is a likelihood of errors. In fact we distinguish between two types of errors, called (unimaginatively) Type I and Type II. These errors arise because a null hypothesis could be either true or false and a particular value of a statistic could lead me to reject or not reject the null hypothesis, H_0 . A table of the four outcomes is:

	H₀ is true	H_o is false
Do not reject H₀	good!	oops – Type II
Reject H₀	oops – Type I	good!

Our chosen significance level (usually 5%) gives the probability of making an error of Type I. We cannot control the level of Type II error because we do not know just how far away H_o is from being true. If our null hypothesis is that there is a zero relationship between two variables, when actually there is a tiny, weak relationship of 0.0001%, then we could be very likely to make a Type II error. If there is a huge, strong relationship then we'd be much less likely to make a Type II error.

There is a tradeoff (as with so much else in economics!). If I push down the likelihood of making a Type I error (using 1% significance not 5%) then I must be increasing the likelihood of making a Type II error.

Edward Gibbon notes that the emperor Valens would "satisfy his anxious suspicions by the promiscuous execution of the innocent and the guilty" (chapter 26). This rejects the null hypothesis of "innocence"; so a great deal of Type I error was acceptable to avoid Type II error.

Every email system fights spam with some sort of test: what is the likelihood that a given message is spam? If it's spam, put it in the "Junk" folder; else put it in the inbox. A Type I error represents putting good mail into the "Junk" folder; Type II puts junk into your inbox.

People play with setting the null hypothesis:

- There is an advertisement for gas, "no other brand has been proven to be better";
- Rand Paul offered a law that would allow a drug maker to publish any claim about drug efficacity that has not been proven false;
- Regulators of chemicals face this problem: policy of prohibit use of chemicals proved to be unsafe vs. policy of only allow chemicals proved to be safe.

Examples

Assume that the calculated average is 3, the sample standard deviation is 15, and there are 100 observations. The null hypothesis is that the average is zero. The standard error of the

average is $se = \frac{15}{\sqrt{100}} = 1.5$. We can immediately see that the sample average is more than two

standard errors away from zero so we can reject at a 95% confidence level.

Doing this step-by-step, the average over its standard error is $\frac{\overline{X}}{se} = \frac{3}{1.5} = 2$. Compare this to 1.96 and see that 2 > 1.96 so we can reject. Alternately we could calculate the interval,

(-1.96s, 1.96s), which is $((-1.96 \cdot 1.5), (1.96 \cdot 1.5)) = (-2.94, 2.94)$, outside of which we reject the

null. And 3 is outside that interval. Or calculate a 95% confidence interval of

 $3\pm2.94=(0.06,5.94)$, which does not contain zero so we can reject the null. The critical value

for the estimate of 3 is 4.55% (found from Excel either 2*(1-NORMSDIST(2)) if using the standard normal distribution or 2*(1-NORMDIST(3,0,1.5,TRUE)) if using the general normal distribution with a mean of zero and standard error of 1.5).

If the sample average were -3, with the same sample standard deviation and same 100 observations, then the conclusions would be exactly the same.

Or suppose you find that the average difference between two samples, X and Y, (i.e.

 $\overline{X} - \overline{Y} = \frac{1}{n} \sum_{i=1}^{n} (X_i - Y_i)$ is -0.0378. The sample standard deviation is 0.357. The number of

observations is 652. These three pieces of information are enough to find confidence intervals, do t-tests, and find p-values.

How?

First find the standard error of the average difference. This standard error is 0.357 divided by the square root of the number of observations, so $\frac{.357}{\sqrt{652}} = 0.01398$.

So we know (from the Central Limit Theorem) that the average has a normal distribution. Our best estimate of its true mean is the sample average, -0.0378. Our best estimate of its true standard error is the sample standard error, 0.01398. So we have a normal distribution with mean -0.0378 and standard error 0.01398.

We can make this into a standard normal distribution by adding 0.0378 and dividing by the sample standard error, so now the mean is zero and the standard error is one.

We want to see how likely it would be, if the true mean were actually zero, that we would see a value as extreme as -0.0378. (Remember: we're thinking like statisticians!)

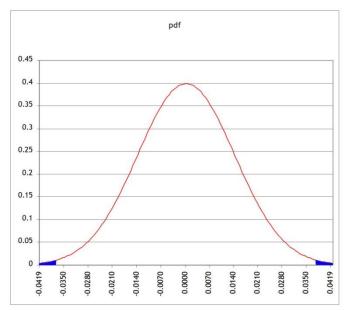
The value of -0.0378 is $\frac{-0.0378}{0.01398}$ = -2.70 standard deviations from zero.

From this we can either compare this against critical t-values or use it to get a p-value.

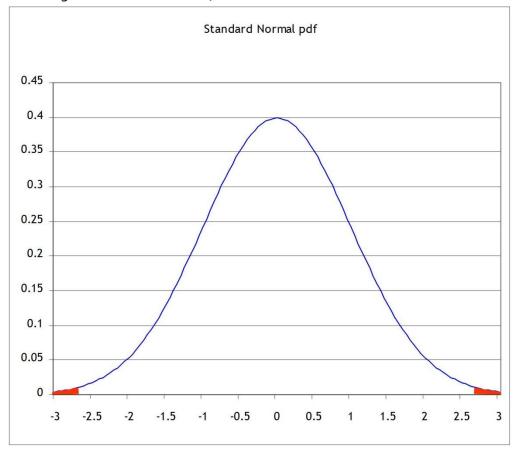
To find the p-value, we can use Excel just like in the homework assignment. If we have a standard normal distribution, what is the probability of finding a value as far from zero as -2.27, if the true mean were zero? This is 2*(1-NORMSDIST(-2.27)) = 0.6%. The p-value is 0.006 or 0.6%. If we are using a 5% level of significance then since 0.6% is less than 5%, we reject the null hypothesis of a zero mean. If we are using a 1% level of significance then we can reject the null hypothesis of a zero mean since 0.6% is less than 1%.

Or instead of standardizing we could have used Excel's other function to find the probability in the left tail, the area less than -0.0378, for a distribution with mean zero and standard error 0.01398, so 2*NORMDIST(-0.0378,0,0.01398,TRUE) = 0.6%.

Standardizing means (in this case) zooming in, moving from finding the area in the tail of a very small pdf, like this:



to moving to a standard normal, like this:



But since we're only changing the units on the x-axis, the two areas of probability are the same.

We could also work backwards. We know that if we find a standardized value greater (in absolute value) than 1.96, we would reject the null hypothesis of zero at the 5% level. (You can go back to your notes and/or HW1 to remind yourself of why 1.96 is so special.)

We found that for this particular case, each standard deviation is of size $\frac{.357}{\sqrt{652}} = 0.01398$. So

we can multiply 1.96 times this value to see that if we get a value for the mean, which is farther from zero than 0.01398*1.96 = 0.0274, then we would reject the null. Sure enough, our value of -0.0378 is farther from zero, so we reject.

Alternately, use this 1.96 times the standard error to find a confidence interval. Choose 1.96 for a 95% confidence interval, so the confidence interval around -0.0378 is plus or minus 0.0274, -0.0378 ± 0.0274 , which is the interval (-0.0652, -0.0104). Since this interval does not include zero we can be 95% confident that we can reject the null hypothesis of zero.

Complications from a Series of Hypothesis Tests

Often a modeler will make a series of hypothesis tests to attempt to understand the interrelations of a dataset. However while this is often done, it is not usually done correctly. Recall from our discussion of Type I and Type II errors that we are always at risk of making incorrect inferences about the world based on our limited data. If a test has an significance level of 5% then we will not reject a null hypothesis until there is just a 5% probability that we could be fooled into seeing a relationship where there is none. This is low but still is a 1-in-20 chance. If I do 20 hypothesis tests to find 20 variables that significantly impact some variable of interest, then it is likely that one of those variables is fooling me (I don't know which one, though). It is also likely that my high standard of proof meant that there are other variables which are more important but which didn't seem it.

Sometimes you see very stupid people who collect a large number of possible explanatory variables, run hundreds of regressions, and find the ones that give the "best-looking" test statistics – the ones that look good but are actually entirely fictitious. Many statistical programs have procedures that will help do this; help the user be as stupid as he wants.

Why is this stupid? It completely destroys the logical basis for the hypothesis tests and makes it impossible to determine whether or not the data are fooling me. In many cases this actually guarantees that, given a sufficiently rich collection of possible explanatory variables, I can run a regression and show that some variables have "good" test statistics – even though they are completely unconnected. Basically this is the infamous situation where a million monkeys randomly typing would eventually write Shakespeare's plays. A million earnest analysts, running random regressions, will eventually find a regression that looks great – where all of the proposed explanatory variables have test statistics that look great. But that's just due to persistence; it doesn't reflect anything about the larger world.

In finance, which throws out gigabytes of data, this phenomenon is common. For instance there used to be a relationship between which team won the Super Bowl (in January) and whether the stock market would have a good year. It seemed to be a solid result with decades of supporting evidence – but it was completely stupid and everybody knew it. Analysts still work to get slightly-less-implausible but still completely stupid results, which they use to sell their securities.

Consider the logical chain of making a number of hypothesis tests in order to find one supposedly-best model. When I make the first test, I have 5% chance of making a Type I error. Given the results of this test, I make the second test, again with a 5% chance of making a Type I error. The probability of not making an error on either test is (.95)(.95) = .9025 so the significance level of the overall test procedure is 1 - .9025 = 9.75%. If I make three successive hypothesis tests, the probability of not making an error is .8574 so the significance level is 14.26%. If I make 10 successive tests then the significance level is over 40%! This means that there is a 40% chance that the tester is being fooled, that there is not actually the relationship there that is hypothesized – and worse, the stupid tester believes that the significance level is just 5%.

Hypothesis Testing with two samples

In our examples we have often come up with a question where we want to know if there is a difference in mean between two groups. From the ATUS, we could ask if men watch more TV than women, or who does more work around the house. This is different than asking if there is no difference of time that a particular person spends on two activities.

Suppose we use the ATUS data to compare the mean time that people 20-30 years spend watching and playing sports. We might expect the mean to be around zero if watching and playing sports are complements. (Appendix has details.) So we get summary stats of the average difference between the time people play sports and the time that they watch sports; of the 13,255 people between 20-30 years old, the average is 15.12 minutes with a standard

deviation of 63.81 minutes. So the standard error of the difference is $\frac{s}{\sqrt{n}} = \frac{63.81}{\sqrt{13255}} = 0.55$, so

the fifteen minutes is over 27 standard deviations away and is not zero.

But this is a bit odd because not everybody even does either activity (there are many who report zero time spent watching or playing sports); we are really thinking of two different groups of people. And then we might want to further subdivide, for example asking if this difference is larger or smaller for men/women.

Consider the gender divide: there are 7749 women and 5506 men. The women spend 11.56 minutes more playing than watching sports, with a standard deviation of 40.92. The men spend an average of 26.02 minutes more watching, with a stdev of 76.79. So both are statistically significantly different from zero. But are they statistically significantly different

from each other? Our formula that we learned last time has only one n – what do we do if we have two samples?

Basically we want to figure out how to use the two separate standard errors to estimate the joint standard error; otherwise we'll use the same basic strategy to get our estimate, subtract off the null hypothesis (usually zero), and divide by its standard error. We just need to know what is that new standard error.

To do this we use the sum of the two sample variances: if we are testing group 1 vs group 2, then a test of just group 1 would estimate its variance as $\frac{s_1^2}{n_1}$, a test of group 2 would use $\frac{s_2^2}{n_2}$, and a test of the group would estimate the standard error as $\sqrt{\frac{s_1^2}{n_1} + \frac{s_2^2}{n_2}}$.

We can make either of two assumptions: either the standard deviations are the same (even though we don't know them) or they're different (even though we don't know how different). It is more conservative to assume that they're different (i.e. don't assume that they're the same) – this makes the test less likely to reject the null.

Assuming that the standard errors are different, we compare this test statistic against a tdistribution with degrees of freedom of the minimum of either $(n_1 - 1)$ or $(n_2 - 1)$.